

# ***Regulations***

***1. Snow Policy*** Unless Management closes the facility, all games will go on as scheduled. Teams that do not show are subject to forfeiture. It is the coach's responsibility to verify that the matches are still on.

## ***2. DISCIPLINE***

a. Any player, manager or coach, ejected from a league game must leave the soccer arena or face further disciplinary action. The match will not continue until the player/coach has vacated the arena. Players: A Red Card Ejection can result in a one game suspension. For fighting see rule #13. Coach: Any Red Card Ejection can result in a two game suspension. If a longer suspension is warranted, the League Coordinator will pass judgment. It is the responsibility of the team representative to find out the length of suspension and enforce it.

b. Any player or coach receiving a second red card in one session can be suspended for the remainder of the league session & playoffs.

## ***3. FORFEITURES***

a. A. There is a 5 minute grace period. Teams must show up for time scheduled.

b. Any team which fails to show up for a scheduled game forfeits the match. Forfeits are recorded as a 5-0 game.

c. Any team forfeiting more than one game can be subjected to dismissal from the league

## ***4. PROTESTS***

All protests must be made within 30 minutes following the game. The protest must be written and turned in to a Kicks manager. If the game is to be replayed, the team making the protest will be charged a fee of \$175 to cover the cost of the make-up game. **\*\*NO PROTESTING JUDGMENT CALLS BY THE REFEREE\*\***

## ***5. LEAGUE SCHEDULE, STANDINGS & PLAYOFFS***

a. Standings will be determined by points and head to head play: 3 points for a win, 1 point for a tie, and no points for a loss. A tie in points and head to head will result in 1) Record - most wins 2) Goals Against, 5) Goals for 6) Coin Toss

**\*\*\*Maximum Goal Difference per game is 5 Goals \*\*\***

## ***6. PLAYER ROSTER***

a. A player can only register with one team in a division/League.\* A player is locked to a team after week II and may not play for any other team in that league/division for the remainder of that league/division. If a league is split into 2 non-playing divisions, a player can play in both divisions.

b. Maximum number of players per team is 18 for youth and adult.

- c. Adult Division players must be 16 years or older to compete. Players under the age of 18 must have a parent fill out and sign a parental consent form.
- d. All rosters must be handed in to a Kicks manager prior to the first game. All rosters will be frozen prior to the start of the 3rd game. Any changes prior to the third game must be handed in to a Kicks manager.
- e. The use of an illegal player can result in a forfeit.
- f. Any player on the roster may participate in playoff action. Any team that did not submit a roster is subject to forfeiture upon challenge.

## **7. INELIGIBLE PLAYERS**

- players that have received a red card or suspension
- players who are not on the roster
- a player who is older than the league limit
- a player who is on two rosters in the same division
- a player under the age of sixteen playing in the adult divisions.

GAMES PLAYED WITH INELIGIBLE PLAYERS CAN RESULT IN A FORFEITURE FOR THE OFFENDING TEAM, PROVIDING ONE OF THE FOLLOWING OCCURS:

- A FORMAL PROTEST IS REGISTERED WITH KICKS NO LATER THAN 30 MINUTES AFTER A GAME
- A REFEREE SUBMITS A WRITTEN OR ORAL REPORT THAT TO HIS/HER KNOWLEDGE AN ILLEGAL PLAYER WAS USED

**It is the coach's or team representative's duty to call or e-mail KICKS to find out if any ejections or suspensions occurred due to ejection from a match. KICKS DOES NOT CALL COACHES WHEN PLAYERS ARE SUSPENDED.**

## ***RULES OF THE GAME AT KICKS***

***RULE 1 - THE FIELD:*** The dimensions of the field are approximately: Metal MasterField - 212' x 98' Mark Mitchell Field 2 - 192' x 88' The goals are 7 feet high x 16 feet wide .

***Rule 2 - Uniforms & Footwear:*** Every youth or adult team must have matching shirts with numbers. The goalkeeper must have a different color numbered jersey than either team. This measure will be strictly enforced. A team can forfeit without proper uniforms. The use of outdoor cleats is prohibited on all of our field turf fields. Only flat soled shoes or other designed for artificial surfaces, turf shoes, are permitted.

***RULE 3 - THE BAL:*** (Kicks Sports Center will provide the game ball) U-12, U-11, U-10, U-9, U-8 and U6 will use a size 4 ball. All other leagues will use a size 5 ball.

***RULE 4 - NUMBER OF PLAYERS:*** For all divisions the team will consist of 5 field players and one goalkeeper, unless Kicks has posted otherwise. U12, U11, U10, U9, U8 boys & Girls will be 6 field players and one goalkeeper. U6 5 v 5 no goalie.

**RULE 5 - AGE GROUPS:** Age groups will run from Aug. 1 to July 31 on the same standard as IYSL regulations specify for single age groups. Please refer to the age cut off dates outlined in the league policies page and/or application.

**RULE 6 – SUBSTITUTIONS:** During the game unlimited "one the fly" substitutions for either team are permitted at any time for field players and the goalkeeper provided that two conditions are satisfied:

- The player(s) leaving the field must be within the perforated line at the player's own bench area, or off the field in the bench area, before substitution is made.
- Neither players entering the field or players departing the field may participate in play when they are simultaneously on the field. An illegal substitution can be penalized by a two minute penalty and a free kick from the location of the ball when play was stopped. If the violation concerns only the first condition the referee may decide only to give a verbal warning. **\*\*Jumping of the boards can result in a two minute penalty.\*\***

### **GUARANTEED SUBSTITUTIONS**

- After a goal has been scored.
- On an injury time out.
- At half-time.
- When the ball leaves the field of play, only for the team with possession, opposing team may sub at their own risk of being caught with too many players of field.
- After a penalty has been awarded, only for the team with possession, opposing team may sub at their own risk.

**\*\*\*All substitutions of this nature must be made within a time frame of 10 seconds or the team is subject to a delay of game penalty which would result in a two minute penalty.**

**\*\*\*the referee's discretion will be used to allow substitutions in certain circumstances. .**

**RULE 7 - RUNNING TIME & INJURED PLAYERS:** A player attended to on the field is not required to leave the field. The referee should only stop the play when the team of the injured player has the ball or if the injury seems serious. It is running time except for serious injury. **THE REFEREE IS NOT OBLIGATED TO STOP THE CLOCK FOR ALL INJURIES. Bleeding Rule:** If a player is bleeding, that player must leave the field and receive treatment before re-entering the match.

**RULE 8 - FREE KICKS:** All free kicks have to be taken within five seconds. If this does not occur the referee can award the ball to the opposing team. **Field 3: Out of Bounds: Sidelines:** (direct free kick) where the ball went out of play. These kicks are to be taken no more than one yard inside the field of play. **End Lines: Goal Kicks & Corner Kicks** (Place on dots) **High Netting: Penalty Areas:** Attacking team- place on dot located outside of penalty area- direct kick. Defending team- place ball on approximate area where the ball hit the over head netting-direct kick. Anywhere else on field: Place ball on approximate area where ball hit the netting-direct kick.

**\*\*\*All free kicks are direct kicks. EXCEPT: ALL KICKOFFS ARE INDIRECT \*\*\***

Any foul other than those resulting in a penalty kick occurring in the box will be placed at the circle at the top of the semi-circle

**RULE 9 – ENCROACHMENT:** All players must be 9 feet away from the ball on an opposing teams free kick. A team warning can result for the first offense and then a two minute penalty can exist for any further violations.

**RULE 10 - LENGTH OF GAMES:** A standard Kicks league games will consist of on 40 minute period. This time may be shortened at any time if Kicks deems it necessary.

\*\*\*During play-off games if the game is tied at the end of regulation a 5 minute sudden death period will take place. If it is still tied at the conclusion of the first sudden death period, penalty kicks will be the decider. (If tied after 5 pk's per team, sudden death pk's will result. One pk till decider. No repeat shooters until entire team has shot.)\*\*\* 5

**RULE 11 - MIDFIELD LINE VIOLATION:** It is only a violation if the goalkeeper throws, punts, or kicks the ball three lines from inside the penalty area. Once outside the area, the keeper is like any other field player who can kick three lines. Deflections off opposing team players are not considered 3 line violations.

**RULE 12 - PENALTY KICK:** For a penalty kick the ball will be placed on the solid dot at the top of the box. All other players will be outside the box.

\*\*\*The violating team must send a player off for two minutes prior to the kick being taken. If the kick is converted, the player may re-enter the match. If the kick is not converted, the player must serve out the penalty.

**RULE 13 – FIGHTING:** Any player ejected for fighting can serve a two game suspension. Further disciplinary action can be assessed from Kicks Management if they deem necessary. (ie: extend game suspensions) If the same player is ejected for fighting more than once, he or she can be suspended for the remainder of the season, (Winter Season) and re-entry will occur only after said player has met with Kicks managers.

\*\*\*IF ANY PLAYER LEAVES THE BENCH DURING A FIGHT ON THE FIELD, THE MATCH CAN BE ABANDONED AND THE ENTIRE TEAM CAN BE EJECTED FROM THE SESSION AND FORFEIT ALL OF THE LEAGUE FEE.

\*\*\*ANY PLAYER WHO STRIKES AN OFFICIAL CAN BE BARRED FROM THE FACILITY FOR LIFE. -

**RULE 13 – REFEREE:** There will be one referee for all games in all divisions. The referee is responsible for the calling, controlling and scoring of the game.

**RULE 14- BENCH PENALTY:** Any verbal abuse directed at the referee can result in either a two minute bench penalty, a yellow card violation or an ejection, (Red Card). Yellow cards and ejections result in a five minute penalty with no re-entry. It is under the referee's discretion. Verbal abuse will not be tolerated.

**RULE 15 - REFEREE'S CARDS:** A minor penalty (blue card) is a two-minute penalty which expires after two minutes or when a goal is scored against the violating team. A major penalty (yellow/red card) the player must serve the full five minutes regardless of goals scored. A red card results in the player send-off and the team serving a five minute major penalty. \* Matching penalties- both players serve the full penalty, regardless of goals scored. \* The accumulation of 2 yellow cards in one game is a red card send off for that game. Further action is the discretion of the referee committee.

**RULE 16 - SLIDE TACKLING:** There will be absolutely no slide tackling an opponent, this rule will be strictly enforced.

**RULE 17 - PASSING BACK TO THE GOALKEEPER. PUNTING:** Goalkeepers will not be able to handle back passes from teammates, unless ball was passed by head.. Only U10 and under will be allowed to punt the ball. All older ages must throw ball back into play.

**RULE 18 - SHIN GUARDS/JEWELRY, SPITTING:** It is MANDATORY that all players wear shin guards; players not complying will be removed from the playing field. \*\*It can be a two minute penalty if caught without shin guards- Referee's discretion. Spitting is an automatic 2 minute penalty. Second offense is a 5 minute mandatory penalty. **The use of any type of Jewelry/Piercing is prohibited Kicks. No exceptions.** A player caught with jewelry or any type of piercing on during a match can serve a two minute penalty.

**\*\*TEAMS MUST BE PAID IN FULL PRIOR TO FIRST GAME. TEAMS CAN FORFEIT IF NOT PIF.**

\*\*\*\*League standings will be posted on line at [www.regionalsportscenter.com](http://www.regionalsportscenter.com).

**\*\*\*Any team that was suspended from league play is not entitled to any refund at any amount.**  
**\*\*\*Kicks reserves the right to change or amend any rule at any time of the soccer season.**  
**\*\*\*These rules will govern all Kicks. games.\*\*\***